Year 2 Curriculum Overview 2022-23
Autumn 1st Half Term

	05.09.22	12.09.22	19.09.22	26.09.22	03.10.22	10.10.22	17.10.22
Key Events							
Focus weeks	Science				Geography		History
Room of Wonders/ Trip/ Visitor						Geography fieldwork	Room of wonder – Skerton photos
English	After the Fall (How Humpty Got Back Up Again) Narrative						Non Chronological reports – linked to UK
Maths	Place Value				Addition and Subtraction		
RE	The Bible Why is the Bible special?	The Bible Why does the vicar/minister think that the Bible is special?	The Bible Which Bible stories do you enjoy? Why?		The Bible Who uses the Bible? Why?		The Bible The Bible is in two parts which are different. Why/how are they different?
PSHE	Family and friendships Why do I feel lonely?	Family and friendships How do I get help when I'm lonely?	Family and friendships How do I resist pressure?	Family and friendships How can I recognize hurtful behaviour?	Family and friendships Can I recognize things in common and differences?	Family and friendships How can I work and play co-operatively?	Family and friendships How can I share my opinion?
Science	Living Things	Living Things	Living Things	Living Things			

	Is a balloon alive?	Can any animal survive anywhere? What does an animal need to survive?	What's the most common creature that lives at St Lukes?	What is a food chain?		
Geography				Continents Where in the world am I? Where are the world's continents?	Continents Where are the world's oceans? How can I show these continents and oceans on a map?	Local Study What sort of area do I live in? What are the main features of my school grounds? What can I find out about my local area?
History						Local Study What was my school like in the past? · Local Study What was my local area like in the past?
Art & Design	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.					
D&T						
Music	Dimensions of music - texture and timbre					
Computing	iProgram iSequence	iProgram iInstruct	iProgram iMonster	iProgram iMove	iProgram iSpeak	iProgram iCreate
MFL						
PE	To develop the skill of	To develop the skill of hopping	To demonstrate catching a ball	To throw a ball underarm	To show the ready position To catch a ball	To catch a ball from the ready position.

dodging/changing direction when playing a tig game. **Curiosity - To explore different ways of playing tig games.**	when playing a game. **Curiosity - To explore different ways of playing playground games.**	with some control. To throw underarm with some accuracy. **Co-operation - To work together in a game.**	to a partner with some accuracy. To catch a ball. To demonstrate a side gallop. **Determination - To keep trying at a skill I find difficult.**	To perform a side gallop **Co-operation - To work in a small group cooperatively to make as many passes as possible.**	To strike a ball to a partner **Co-operation - To work in a small group cooperatively and encourage each other**
To demonstrate bouncing a ball with some control. **Resilience – To improve my performance in bouncing a ball and not worry about what other people can do.**	To demonstrate bouncing a ball with some control while moving. **Resilience - To persevere and try to improve dribbling a ball through sustained effort.**	To demonstrate bouncing a ball and passing in a simple game. **Resilience - To willingly have a go at dribbling a ball and persevere when things get hard.**	To demonstrate throwing a ball at a target with some accuracy. **Resilience - To learn from my mistakes and ask for feedback so that I can improve.**	To demonstrate passing a ball with accuracy then move into a space. To use a simple tactic in a game **Resilience - To keep trying in a game even if things aren't working.**	To show a simple tactic in a game. **Resilience - To keep trying in a game even if things aren't working.**